

Horse Training



1) Multiple choice

1. What should you do if a horse gets something wrong during training?
 - a) Punish it
 - b) Give it a treat
 - c) Stop for the day
 - d) Ask it to try again

2. What should you do if a horse is overjumping?
 - a) Take the horse over a taller jump
 - b) Take the horse over a shorter jump
 - c) Take the horse over the same jump repeatedly
 - d) Give up on jumping with this horse

3. Which of the following activities would be unlikely to be part of racehorse training?
 - a) Galloping
 - b) Dancing
 - c) Lunging
 - d) Swimming

4. What does imprinting a foal refer to?
 - a) Putting a human thumbprint on a newborn foal
 - b) Staining a newborn foal with ink to help distinguish it from other horses
 - c) Interacting with a foal during its first 2 hours of life
 - d) Leaving a newborn foal alone with its dam so her scent will transfer to it

5. What is liberty training for horses?
 - a) Entering training sessions without a plan
 - b) Asking the horse to choose between several training options with its nose
 - c) Training horses without using any tools or equipment
 - d) Setting the horse loose in an arena or pasture

2) Put the steps for training a horse to jump in the correct order by writing a number from 1 to 7 before each step.

- ___ Ride the horse over canter poles
- ___ Lunge the horse over trot poles
- ___ Lunge the horse over cross rails
- ___ Ride the horse over trot poles
- ___ Lunge the horse over canter poles
- ___ Ride the horse over higher jumps
- ___ Ride the horse over cross rails

Horse Training - Answers



1) Multiple choice

1. What should you do if a horse gets something wrong during training?
d) Ask it to try again
2. What should you do if a horse is overjumping?
c) Take the horse over the same jump repeatedly
3. Which of the following activities would be unlikely to be part of racehorse training?
b) Dancing
4. What does imprinting a foal refer to?
c) Interacting with a foal during its first 2 hours of life
5. What is liberty training for horses?
d) Setting the horse loose in an arena or pasture

2) Put the steps for training a horse to jump in the correct order by writing a number from 1 to 7 before each step.

- 4 Ride the horse over canter poles
- 1 Lunge the horse over trot poles
- 5 Lunge the horse over cross rails
- 2 Ride the horse over trot poles
- 3 Lunge the horse over canter poles
- 7 Ride the horse over higher jumps
- 6 Ride the horse over cross rails